

Each round:

Take one of each type of animal card from the deck. Deal one card face-down to each player as a starting card.

Players can look at their starting card at any time and it can never be stolen or lost.

The holder of the crown goes first each round.

Each turn, take one action:

• Draw a card

Draw a card from the deck. The player must not look at the card, but must show it to all other players. The player then places it face-down in front of them.

• Flip a card

The player may turn any card in front of them face-up or face-down. If they turn a card face-up, they must immediately perform the action on the card.

• Steal a card

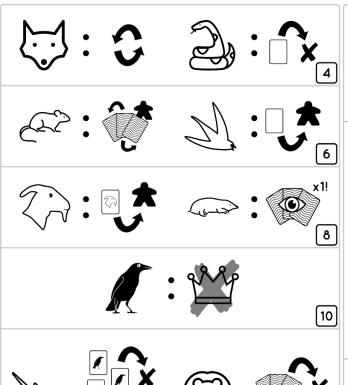
The player may take any face-down card that is in front of another player and place it face-down in front of themselves. The other player must flip one of their cards.

Winning:

A player wins if they have either 3 identical animals or 4 different animals face-up in front of them.

Winner takes a victory token. Then places their winning set under the crown. These cards are excluded from the next round.

First to win two rounds wins the game.



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